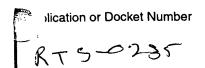
## PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2000



CLAIMS AS FILED - PART I (Column 1) (Column 2)							SMALL ENTITY TYPE		OR	OTHER SMALL I	
TAL CLAIMS		20					RATE	FEE		RATE	FEE
R		NUMBER FILED		NUMBER EXTRA			BASIC FEE	355.00	OR	BASIC FEE	710.00
TAL CHARGEABLE CLAIMS		<i>⊋ 0</i> minus 20=		. 0			X\$ 9=		OR	X\$18=	_
EPENDENT CLAIMS		minus 3 =		• 0			X40=		OR	X80=	
LTIPLE DEPEN	RESENT				j	+135=		OR	+270=		
the difference i	less than zero, enter "0" in col			olumn 2		TOTAL	355	OR	TOTAL		
Cl	_AIMS AS A	MENDED		RT II ımn 2)	(Column 3	<i>)</i>	SMALL E		OR	OTHER SMALL	
	CLAIMS REMAINING AFTER AMENDMENT	9	HIG NUM PREV	HEST MBER IOUSLY FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
Total		Minus'	** 2	20	=		X\$ 9=	_	OR	X\$18=	
Independent	•	Minus	***	3	<u> </u> =	_	X40=		OR	X80=	
FIRST PRESE	NTATION OF M	ULTIPLE DEF	ENDEN	IT CLAIM		_	+135=		OR	+270=	
	(Column 1)			umn 2) HEST	(Column 3	3)	TOTAL ADDIT. FEE		JOR	TOTAL ADDIT. FEE	
	CLAIMS REMAINING AFTER AMENDMENT		NU PRE\	MBER /IOUSLY D FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
Total	.12	Minus	** 6	20	-		X\$ 9=		OR	X\$18=	
Independent	• 1	Minus	***	<u> </u>		4	X40=		OR	X80=	
FIRST PRESE	NTATION OF N	AULTIPLE DEI	PENDE	VI CLAIM			+135=	-	OR	` L	
							ADDIT. FEE		OR	TOTA ADDIT FE	E <b>L</b>
	(Column 1) CLAIMS REMAINING AFTER AMENDMENT		HI NL PRE	umn 2) SHEST JMBER VIOUSLY ID FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAI FEE
Total:	•	Minus	**		=		X\$ 9=		OF	X\$18=	ï
Independent	•	Minus	***	2	=		X40=		OF	X80=	
FIRST PRESI	ENTATION OF	MULTIPLE DE	PENDE	NT CLAIN	A :	٢	+135=	<b>.</b> .	OF		
If the entry in column in the "Highest Nu	umn 1 is less thar umber Previously	Paid For IN Th	umn 2, w	E is less th	ian 20, enter	'20."	TOTAL ADDIT. FEE		OF	·	L

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.